

# Package: gtscales (via r-universe)

May 16, 2026

**Title** Color Scale Extensions for 'gt'

**Version** 0.0.1

**Depends** R (>= 4.1.0)

**Description** Adds legend helpers for color-encoded 'gt' tables. The primary interface combines 'gt::data\_color()' with matched legends for continuous, binned, quantile, and discrete scales, while lower-level helpers support legend-only and reusable scale specification workflows.

**License** MIT + file LICENSE

**Encoding** UTF-8

**Roxygen** list(markdown = TRUE)

**RoxygenNote** 7.3.3

**Imports** gt, rlang, scales

**Suggests** knitr, rmarkdown, testthat (>= 3.0.0), vdiffr

**Config/testthat/edition** 3

**URL** <https://christophertkenny.com/gtscales/>

**VignetteBuilder** knitr

**Config/Needs/website** christophertkenny/ctktemplate

**Config/pak/sysreqs** cmake make libuv1-dev libxml2-dev libssl-dev libnode-dev

**Repository** <https://christophertkenny.r-universe.dev>

**Date/Publication** 2026-04-16 18:07:24 UTC

**RemoteUrl** <https://github.com/christophertkenny/gtscales>

**RemoteRef** HEAD

**RemoteSha** ceb60ec95b4a35b0ce61d82e02d6632547c8c42d

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---

gtscale_apply	<i>Apply only the color component of a gtscales spec</i>
---------------	--

---

## Description

Apply only the color component of a gtscales spec

## Usage

```
gtscale_apply(data, spec)
```

## Arguments

data	A <code>gt_tbl</code> created by <code>gt::gt()</code> .
spec	A <code>gtscale_spec</code> .

## Value

A modified `gt::gt` table.

---

gtscale\_apply\_legend *Apply a gtscales spec and attach its legend*

---

### Description

Apply a gtscales spec and attach its legend

### Usage

```
gtscale_apply_legend(data, spec)
```

### Arguments

data	A <code>gt_tbl</code> created by <code>gt::gt()</code> .
spec	A <code>gtscale_spec</code> .

### Value

A modified `gt::gt` table.

### Examples

```
library(gt)

spec <- gtscale_spec_continuous(
  num,
  palette = c('#A0442C', 'white', '#0063B1'),
  title = 'Value'
)

exibble |>
  gt() |>
  gtscale_apply_legend(spec)
```

---

gtscale\_color\_bins *Add only a binned color legend to a gt table*

---

### Description

This is a lower-level helper for cases where table coloring is already handled elsewhere. For the usual "color and legendize" workflow, prefer `gtscale_data_color_bins()`.

**Usage**

```
gtscale_color_bins(
  data,
  column = NULL,
  palette,
  domain = NULL,
  bins = NULL,
  transform = NULL,
  oob = NULL,
  right = FALSE,
  labels = NULL,
  title = NULL,
  width = "180px",
  height = "14px"
)
```

**Arguments**

data	A <code>gt_tbl</code> created by <code>gt::gt()</code> .
column	An optional numeric, Date, POSIXt, or difftime column in the underlying table used to infer domain.
palette	A vector of colors, palette endpoints, a single named palette, or a palette function used to color the bins.
domain	A vector of length 2 giving the scale limits. When omitted, the limits are inferred from column.
bins	Optional bin boundaries or a break function. When omitted, breaks are generated from domain, column, and transform.
transform	A transformation specification understood by <code>scales::as.transform()</code> . This is used when generating default bins or when interpreting break functions.
oob	Out-of-bounds handling function or shortcut. Use a function like <code>scales::oob_squish()</code> or a shortcut such as "censor" or "squish".
right	Whether intervals should be closed on the right. The default of FALSE yields intervals like $[a, b)$ .
labels	An optional labeling function or a character vector for the bins. When a function is supplied, it is applied to the bin boundaries before interval labels are constructed.
title	Optional legend title.
width	Width of the legend.
height	Height of the swatches.

**Value**

A modified `gt::gt` table.

## Examples

```
library(gt)

exibble |>
  gt() |>
  data_color(
    columns = currency,
    method = 'bin',
    palette = c('#f7fbff', '#08306b'),
    bins = c(0, 10, 100, 1000, 10000000)
  ) |>
  gtyscale_color_bins(
    column = currency,
    palette = c('#f7fbff', '#08306b'),
    bins = c(0, 10, 100, 1000, 10000000),
    title = 'Binned values'
  )
```

---

gtyscale\_color\_continuous

*Add only a continuous color legend to a gt table*

---

## Description

This is a lower-level helper for cases where table coloring is already handled elsewhere. For the usual "color and legendize" workflow, prefer [gtyscale\\_data\\_color\\_continuous\(\)](#).

## Usage

```
gtyscale_color_continuous(
  data,
  column = NULL,
  palette = NULL,
  domain = NULL,
  breaks = NULL,
  labels = NULL,
  title = NULL,
  transform = NULL,
  oob = NULL,
  direction = "to right",
  width = "160px",
  height = "14px",
  fn = NULL
)
```

**Arguments**

data	A <code>gt_tbl</code> created by <code>gt::gt()</code> .
column	An optional numeric column in the underlying table used to infer domain.
palette	A vector of colors used in the legend gradient. A single named palette or palette function can also be supplied.
domain	A numeric vector of length 2 giving the scale limits. When omitted, the limits are inferred from <code>column</code> .
breaks	Optional break values or a break function to display below the gradient.
labels	An optional labeling function or a character vector for the breaks.
title	Optional legend title.
transform	A transformation specification understood by <code>scales::as.transform()</code> . When omitted, an appropriate transform is inferred from the data.
oob	Out-of-bounds handling function or shortcut. Use a function like <code>scales::oob_squish()</code> or a shortcut such as "censor", "squish", "keep", or "discard".
direction	CSS gradient direction. Defaults to "to right".
width	Width of the legend bar.
height	Height of the legend bar.
fn	Backward-compatible fallback for passing a scales palette function. <code>palette</code> is preferred.

**Value**

A modified `gt::gt` table.

**Examples**

```
library(gt)

exibble |>
  gt() |>
  data_color(
    columns = num,
    method = 'numeric',
    palette = c('#A0442C', 'white', '#0063B1')
  ) |>
  gtscale_color_continuous(
    column = num,
    palette = c('#A0442C', 'white', '#0063B1'),
    title = 'Value'
  )
```

---

`gtscale_color_discrete`*Add only a discrete color legend to a gt table*

---

## Description

This is a lower-level helper for cases where table coloring is already handled elsewhere. For the usual "color and legendize" workflow, prefer `gtscale_data_color_discrete()`.

## Usage

```
gtscale_color_discrete(  
  data,  
  values,  
  labels = values,  
  title = NULL,  
  swatch_size = "12px"  
)
```

## Arguments

<code>data</code>	A <code>gt_tbl</code> created by <code>gt::gt()</code> .
<code>values</code>	A vector of color values or a single named discrete palette.
<code>labels</code>	Labels for each color swatch. Defaults to values.
<code>title</code>	Optional legend title.
<code>swatch_size</code>	Size of each discrete color swatch.

## Value

A modified `gt::gt` table.

## Examples

```
library(gt)  
  
data.frame(  
  category = c('Low', 'Medium', 'High'),  
  value = c(12, 47, 83)  
) |>  
gt() |>  
data_color(  
  columns = category,  
  method = 'factor',  
  palette = c('#1b9e77', '#d95f02', '#7570b3')  
) |>  
gtscale_color_discrete(  
  values = c('#1b9e77', '#d95f02', '#7570b3'),
```

```

    labels = c('Low', 'Medium', 'High'),
    title = 'Category'
  )

```

---

gtscale\_color\_diverging

*Add only a diverging color legend to a gt table*

---

## Description

This is a lower-level helper for cases where table coloring is already handled elsewhere. For the usual "color and legendize" workflow, prefer `gtscale_data_color_diverging()`.

## Usage

```

gtscale_color_diverging(
  data,
  column = NULL,
  palette,
  domain = NULL,
  midpoint = 0,
  breaks = NULL,
  labels = NULL,
  title = NULL,
  transform = NULL,
  oob = NULL,
  direction = "to right",
  width = "160px",
  height = "14px",
  mid_color = "#FFFFFF"
)

```

## Arguments

data	A <code>gt_tbl</code> created by <code>gt::gt()</code> .
column	An optional numeric column or shared set of numeric columns in the underlying table used to infer domain.
palette	Two endpoint colors, three diverging colors, or a single named palette.
domain	A numeric vector of length 2 giving the scale limits. When omitted, the limits are inferred from <code>column</code> .
midpoint	Numeric midpoint used to anchor the diverging scale.
breaks	Optional break values or a break function to display below the gradient.
labels	An optional labeling function or a character vector for the breaks.
title	Optional legend title.

transform	A transformation specification understood by <code>scales::as.transform()</code> . When omitted, an appropriate transform is inferred from the data.
oob	Out-of-bounds handling function or shortcut. Use a function like <code>scales::oob_squish()</code> or a shortcut such as "censor", "squish", "keep", or "discard".
direction	CSS gradient direction. Defaults to "to right".
width	Width of the legend bar.
height	Height of the legend bar.
mid_color	Midpoint color when palette supplies only two endpoint colors.

**Value**

A modified `gt::gt` table.

---

`gtscale_color_quantiles`

*Add only a quantile color legend to a gt table*

---

**Description**

This is a lower-level helper for cases where table coloring is already handled elsewhere. For the usual "color and legendize" workflow, prefer `gtscale_data_color_quantiles()`.

**Usage**

```
gtscale_color_quantiles(
  data,
  column,
  palette,
  quantiles = 4,
  oob = NULL,
  right = FALSE,
  labels = NULL,
  title = NULL,
  width = "180px",
  height = "14px"
)
```

**Arguments**

data	A <code>gt_tbl</code> created by <code>gt::gt()</code> .
column	A numeric, Date, POSIXt, or difftime column in the underlying table used to infer quantile boundaries.
palette	A vector of colors, palette endpoints, a single named palette, or a palette function used to color the quantile bins.
quantiles	The number of quantile groups.

<code>oob</code>	Out-of-bounds handling function or shortcut. Use a function like <code>scales::oob_squish()</code> or a shortcut such as "censor" or "squish".
<code>right</code>	Whether intervals should be closed on the right. The default of <code>FALSE</code> yields intervals like <code>[a, b)</code> .
<code>labels</code>	An optional labeling function or a character vector for the quantile ranges. When a function is supplied, it is applied to the quantile boundaries before interval labels are constructed.
<code>title</code>	Optional legend title.
<code>width</code>	Width of the legend.
<code>height</code>	Height of the swatches.

**Value**

A modified `gt::gt` table.

**Examples**

```
library(gt)

exibble |>
  gt() |>
  data_color(
    columns = num,
    method = 'quantile',
    palette = c('#fdd49e', '#fdbb84', '#ef6548', '#990000'),
    quantiles = 4
  ) |>
  gtyscale_color_quantiles(
    column = num,
    palette = c('#fdd49e', '#fdbb84', '#ef6548', '#990000'),
    quantiles = 4,
    title = 'Quantile bins'
  )
```

---

`gtyscale_data_color_bins`

*Color a numeric gt column and add a matching binned legend*

---

**Description**

This is the primary interface for binned scales in `gt`scales.

**Usage**

```

gtscale_data_color_bins(
  data,
  column,
  palette,
  bins = NULL,
  domain = NULL,
  transform = NULL,
  oob = NULL,
  right = FALSE,
  labels = NULL,
  title = NULL,
  width = "180px",
  height = "14px",
  apply_to = c("fill", "text"),
  na_color = NULL,
  alpha = NULL,
  reverse = FALSE,
  autocolour_text = TRUE,
  contrast_algo = c("apca", "wcag"),
  autocolour_light = "#FFFFFF",
  autocolour_dark = "#000000"
)

```

**Arguments**

<code>data</code>	A <code>gt_tbl</code> created by <code>gt::gt()</code> .
<code>column</code>	A numeric, Date, POSIXt, or difftime column to color and legendize.
<code>palette</code>	A vector of colors, palette endpoints, a single named palette, or a palette function used for the bins.
<code>bins</code>	Optional bin boundaries or a break function. When omitted, breaks are generated from <code>domain</code> , <code>column</code> , and <code>transform</code> .
<code>domain</code>	A vector of length 2 giving the scale limits. When omitted, the limits are inferred from <code>column</code> .
<code>transform</code>	A transformation specification understood by <code>scales::as.transform()</code> . This is used when generating default bins or when interpreting break functions.
<code>oob</code>	Out-of-bounds handling function or shortcut. Use a function like <code>scales::oob_squish()</code> or a shortcut such as "censor" or "squish".
<code>right</code>	Whether intervals should be closed on the right. The default of FALSE yields intervals like $[a, b)$ .
<code>labels</code>	An optional labeling function or a character vector for the bins. When a function is supplied, it is applied to the bin boundaries before interval labels are constructed.
<code>title</code>	Optional legend title.
<code>width</code>	Width of the legend.

height	Height of the swatches.
apply_to	Whether colors should be applied to cell fill or text.
na_color	Color used for missing values.
alpha	Alpha applied by <code>gt::data_color()</code> .
reverse	Whether to reverse the color mapping.
autocolor_text	Whether to automatically adjust text color.
contrast_algo	Contrast algorithm passed to <code>gt::data_color()</code> .
autocolor_light	Light text color used by <code>gt::data_color()</code> .
autocolor_dark	Dark text color used by <code>gt::data_color()</code> .

**Value**

A modified `gt::gt` table.

**Examples**

```
library(gt)

exibble |>
  gt() |>
  gtscale_data_color_bins(
    column = currency,
    palette = c('#f7fbff', '#08306b'),
    bins = c(0, 10, 100, 1000, 10000, 70000),
    title = 'Currency bins'
  )
```

---

gtscale\_data\_color\_continuous

*Color a numeric gt column and add a matching continuous legend*

---

**Description**

This is the primary interface for continuous scales in `gt`scales.

**Usage**

```
gtscale_data_color_continuous(
  data,
  column,
  palette = NULL,
  domain = NULL,
  breaks = NULL,
  labels = NULL,
  title = NULL,
```

```

transform = NULL,
oob = NULL,
direction = "to right",
width = "160px",
height = "14px",
apply_to = c("fill", "text"),
na_color = NULL,
alpha = NULL,
reverse = FALSE,
autocolor_text = TRUE,
contrast_algo = c("apca", "wcag"),
autocolor_light = "#FFFFFF",
autocolor_dark = "#000000",
fn = NULL
)

```

### Arguments

data	A <code>gt_tbl</code> created by <code>gt::gt()</code> .
column	A numeric column to color and legendize.
palette	A vector of colors used in the table and legend gradient. A single named palette or palette function can also be supplied.
domain	A numeric vector of length 2 giving the scale limits. When omitted, the limits are inferred from column.
breaks	Optional break values or a break function to display below the gradient.
labels	An optional labeling function or a character vector for the breaks.
title	Optional legend title.
transform	A transformation specification understood by <code>scales::as.transform()</code> . When omitted, an appropriate transform is inferred from the data.
oob	Out-of-bounds handling function or shortcut. Use a function like <code>scales::oob_squish()</code> or a shortcut such as "censor", "squish", "keep", or "discard".
direction	CSS gradient direction. Defaults to "to right".
width	Width of the legend bar.
height	Height of the legend bar.
apply_to	Whether colors should be applied to cell fill or text.
na_color	Color used for missing values.
alpha	Alpha applied by <code>gt::data_color()</code> .
reverse	Whether to reverse the color mapping.
autocolor_text	Whether to automatically adjust text color.
contrast_algo	Contrast algorithm passed to <code>gt::data_color()</code> .
autocolor_light	Light text color used by <code>gt::data_color()</code> .
autocolor_dark	Dark text color used by <code>gt::data_color()</code> .
fn	Optional scales function passed to <code>gt::data_color()</code> . For the legend, palette is preferred because it is more reliable than inspecting closure internals.

**Value**

A modified `gt::gt` table.

**Examples**

```
library(gt)

exibble |>
  gt() |>
  gtyscale_data_color_continuous(
    column = num,
    palette = c('#A0442C', 'white', '#0063B1'),
    title = 'Value'
  )
```

---

gtyscale\_data\_color\_discrete

*Color a categorical gt column and add a matching discrete legend*

---

**Description**

This is the primary interface for discrete scales in `gt` scales.

**Usage**

```
gtyscale_data_color_discrete(
  data,
  column,
  values,
  labels = values,
  title = NULL,
  swatch_size = "12px",
  levels = NULL,
  ordered = FALSE,
  na_color = NULL,
  alpha = NULL,
  reverse = FALSE,
  apply_to = c("fill", "text"),
  autocolour_text = TRUE,
  contrast_algo = c("apca", "wcag"),
  autocolour_light = "#FFFFFF",
  autocolour_dark = "#000000"
)
```

**Arguments**

<code>data</code>	A <code>gt_tbl</code> created by <code>gt::gt()</code> .
<code>column</code>	A categorical column to color and legendize.
<code>values</code>	A vector of color values or a single named discrete palette used in the table and legend.
<code>labels</code>	Labels for each color swatch. Defaults to values.
<code>title</code>	Optional legend title.
<code>swatch_size</code>	Size of each discrete color swatch.
<code>levels</code>	Optional factor levels passed to <code>gt::data_color()</code> .
<code>ordered</code>	Whether the scale should be treated as ordered.
<code>na_color</code>	Color used for missing values.
<code>alpha</code>	Alpha applied by <code>gt::data_color()</code> .
<code>reverse</code>	Whether to reverse the color mapping.
<code>apply_to</code>	Whether colors should be applied to cell fill or text.
<code>autocolor_text</code>	Whether to automatically adjust text color.
<code>contrast_algo</code>	Contrast algorithm passed to <code>gt::data_color()</code> .
<code>autocolor_light</code>	Light text color used by <code>gt::data_color()</code> .
<code>autocolor_dark</code>	Dark text color used by <code>gt::data_color()</code> .

**Value**

A modified `gt::gt` table.

**Examples**

```
library(gt)

data.frame(
  category = c('Low', 'Medium', 'High'),
  value = c(12, 47, 83)
) |>
gt() |>
gtscale_data_color_discrete(
  column = category,
  values = c('#1b9e77', '#d95f02', '#7570b3'),
  labels = c('Low', 'Medium', 'High'),
  title = 'Category'
)
```

---

```
gtscale_data_color_diverging
```

*Color a numeric gt column with a diverging scale and add a matching legend*

---

## Description

This is the primary interface for midpoint-aware diverging scales in gtscales.

## Usage

```
gtscale_data_color_diverging(
  data,
  column,
  palette,
  domain = NULL,
  midpoint = 0,
  breaks = NULL,
  labels = NULL,
  title = NULL,
  transform = NULL,
  oob = NULL,
  direction = "to right",
  width = "160px",
  height = "14px",
  apply_to = c("fill", "text"),
  na_color = NULL,
  alpha = NULL,
  reverse = FALSE,
  autocolour_text = TRUE,
  contrast_algo = c("apca", "wcag"),
  autocolour_light = "#FFFFFF",
  autocolour_dark = "#000000",
  mid_color = "#FFFFFF"
)
```

## Arguments

data	A <code>gt_tbl</code> created by <code>gt::gt()</code> .
column	A numeric column or shared set of numeric columns to color and legendize.
palette	Two endpoint colors, three diverging colors, or a single named palette.
domain	A numeric vector of length 2 giving the scale limits. When omitted, the limits are inferred from <code>column</code> .
midpoint	Numeric midpoint used to anchor the diverging scale.
breaks	Optional break values or a break function to display below the gradient.

labels	An optional labeling function or a character vector for the breaks.
title	Optional legend title.
transform	A transformation specification understood by <code>scales::as.transform()</code> . When omitted, an appropriate transform is inferred from the data.
oob	Out-of-bounds handling function or shortcut. Use a function like <code>scales::oob_squish()</code> or a shortcut such as "censor", "squish", "keep", or "discard".
direction	CSS gradient direction. Defaults to "to right".
width	Width of the legend bar.
height	Height of the legend bar.
apply_to	Whether colors should be applied to cell fill or text.
na_color	Color used for missing values.
alpha	Alpha applied by <code>gt::data_color()</code> .
reverse	Whether to reverse the color mapping.
autocolor_text	Whether to automatically adjust text color.
contrast_algo	Contrast algorithm passed to <code>gt::data_color()</code> .
autocolor_light	Light text color used by <code>gt::data_color()</code> .
autocolor_dark	Dark text color used by <code>gt::data_color()</code> .
mid_color	Midpoint color when palette supplies only two endpoint colors.

**Value**

A modified `gt::gt` table.

---

gtscale\_data\_color\_quantiles

*Color a numeric gt column and add a matching quantile legend*

---

**Description**

This is the primary interface for quantile scales in `gt`scales.

**Usage**

```
gtscale_data_color_quantiles(
  data,
  column,
  palette,
  quantiles = 4,
  oob = NULL,
  right = FALSE,
  labels = NULL,
  title = NULL,
```

```

width = "180px",
height = "14px",
apply_to = c("fill", "text"),
na_color = NULL,
alpha = NULL,
reverse = FALSE,
autocolor_text = TRUE,
contrast_algo = c("apca", "wcag"),
autocolor_light = "#FFFFFF",
autocolor_dark = "#000000"
)

```

### Arguments

data	A <code>gt_tbl</code> created by <code>gt::gt()</code> .
column	A numeric, Date, POSIXt, or difftime column to color and legendize.
palette	A vector of colors, palette endpoints, a single named palette, or a palette function used for the quantile groups.
quantiles	The number of quantile groups.
oob	Out-of-bounds handling function or shortcut. Use a function like <code>scales::oob_squish()</code> or a shortcut such as "censor" or "squish".
right	Whether intervals should be closed on the right. The default of FALSE yields intervals like [a, b).
labels	An optional labeling function or a character vector for the quantile ranges. When a function is supplied, it is applied to the quantile boundaries before interval labels are constructed.
title	Optional legend title.
width	Width of the legend.
height	Height of the swatches.
apply_to	Whether colors should be applied to cell fill or text.
na_color	Color used for missing values.
alpha	Alpha applied by <code>gt::data_color()</code> .
reverse	Whether to reverse the color mapping.
autocolor_text	Whether to automatically adjust text color.
contrast_algo	Contrast algorithm passed to <code>gt::data_color()</code> .
autocolor_light	Light text color used by <code>gt::data_color()</code> .
autocolor_dark	Dark text color used by <code>gt::data_color()</code> .

### Value

A modified `gt::gt` table.

**Examples**

```
library(gt)

exibble |>
  gt() |>
  gtscale_data_color_quantiles(
    column = num,
    palette = c('#fdd49e', '#fdbb84', '#ef6548', '#990000'),
    quantiles = 4,
    title = 'Quantile bins'
  )
```

---

`gtscale_legend`      *Attach only the legend component of a gtscales spec*

---

**Description**

Attach only the legend component of a gtscales spec

**Usage**

```
gtscale_legend(data, spec)
```

**Arguments**

`data`            A `gt_tbl` created by `gt::gt()`.  
`spec`            A `gtscale_spec`.

**Value**

A modified `gt::gt` table.

---

`gtscale_render_legend`      *Render a legend from a gtscale\_spec*

---

**Description**

Render a legend from a `gtscale_spec`

**Usage**

```
gtscale_render_legend(
  spec,
  data = NULL,
  output = c("contextual", "html", "latex", "rtf", "word", "typst")
)
```

**Arguments**

spec	A gtyscale_spec.
data	An optional gt_tbl used to finalize specs that infer domains or quantile boundaries from table data.
output	Output target. Use "html", "latex", "rtf", "word", "typst", or "contextual".

**Value**

Rendered legend content for the requested output target.

**Examples**

```
spec <- gtyscale_spec_quantiles(
  num,
  palette = c('#fdd49e', '#fdbb84', '#ef6548', '#990000'),
  quantiles = 4,
  title = 'Quartiles'
)

gtyscale_render_legend(
  spec = spec,
  data = gt::gt(gt::exibble),
  output = 'latex'
)
```

---

gtyscale\_spec\_bins      *Create a binned gtscyles spec*

---

**Description**

Create a binned gtscyles spec

**Usage**

```
gtyscale_spec_bins(
  column,
  palette,
  bins = NULL,
  domain = NULL,
  transform = NULL,
  oob = NULL,
  right = FALSE,
  labels = NULL,
  title = NULL,
  width = "180px",
  height = "14px"
)
```

**Arguments**

column	A column to target.
palette	A vector of colors or palette endpoints used for the bins. A single named palette or palette function can also be supplied.
bins	Optional bin boundaries or a break function. When omitted, breaks are generated from the domain, column, and transform.
domain	Optional limits. If omitted, these can be inferred when the spec is applied to a gt table.
transform	A transformation specification understood by <code>scales::as.transform()</code> . This is used when generating default bins or when interpreting break functions.
oob	Out-of-bounds handling function or shortcut. Use a function like <code>scales::oob_squish()</code> or a shortcut such as "censor" or "squish".
right	Whether intervals should be closed on the right. The default of FALSE yields intervals like [a, b).
labels	An optional labeling function or character vector for the legend. When omitted, labels are inferred from the bin values.
title	Optional legend title.
width	Width of the legend.
height	Height of the swatches.

**Value**

A `gtyscale_spec`.

---

`gtyscale_spec_continuous`

*Create a continuous gtsscales spec*

---

**Description**

Create a continuous gtsscales spec

**Usage**

```
gtyscale_spec_continuous(
  column,
  palette = NULL,
  domain = NULL,
  breaks = NULL,
  labels = NULL,
  title = NULL,
  transform = NULL,
  oob = NULL,
```

```

    direction = "to right",
    width = "160px",
    height = "14px",
    fn = NULL
  )

```

### Arguments

column	A column to target.
palette	A vector of colors used in the scale. A single named palette such as "viridis" or "Blues 3", or a palette function, can also be supplied.
domain	Optional numeric limits. If omitted, these can be inferred when the spec is applied to a gt table.
breaks	Optional break values or a break function for the legend.
labels	An optional labeling function or character vector for the legend. When omitted, labels are inferred from the data or transform.
title	Optional legend title.
transform	A transformation specification understood by <code>scales::as.transform()</code> . When omitted, an appropriate identity, date, time, or timespan transform is inferred from the data.
oob	Out-of-bounds handling function or shortcut passed through to the internal color mapper. Use a function like <code>scales::oob_squish()</code> or a shortcut such as "censor", "squish", "keep", or "discard".
direction	CSS gradient direction. Defaults to "to right".
width	Width of the legend bar.
height	Height of the legend bar.
fn	Optional scales function for numeric coloring.

### Value

A `gtyscale_spec`.

---

`gtyscale_spec_discrete` *Create a discrete gtsscales spec*

---

### Description

Create a discrete gtsscales spec

**Usage**

```
gtyscale_spec_discrete(
  column,
  values,
  labels = values,
  title = NULL,
  swatch_size = "12px",
  levels = NULL,
  ordered = FALSE
)
```

**Arguments**

column	A column to target.
values	A vector of color values, a single named discrete palette, or a discrete palette function.
labels	Labels for each legend swatch. Defaults to values.
title	Optional legend title.
swatch_size	Size of each discrete color swatch.
levels	Optional factor levels.
ordered	Whether the scale should be treated as ordered.

**Value**

A `gtyscale_spec`.

---

`gtyscale_spec_diverging`

*Create a diverging gtscales spec*

---

**Description**

Create a diverging gtscales spec

**Usage**

```
gtyscale_spec_diverging(
  column,
  palette,
  domain = NULL,
  midpoint = 0,
  breaks = NULL,
  labels = NULL,
  title = NULL,
  transform = NULL,
```

```

    oob = NULL,
    direction = "to right",
    width = "160px",
    height = "14px",
    mid_color = "#FFFFFF"
  )

```

### Arguments

column	A column or shared set of columns to target.
palette	Two endpoint colors or three diverging colors. A single named palette such as "Blue-Red 3" or "viridis", or a palette function, can also be supplied.
domain	Optional numeric limits. If omitted, these can be inferred when the spec is applied to a gt table.
midpoint	Numeric midpoint used to anchor the diverging scale.
breaks	Optional break values or a break function for the legend.
labels	An optional labeling function or character vector for the legend. When omitted, labels are inferred from the data or transform.
title	Optional legend title.
transform	A transformation specification understood by <code>scales::as.transform()</code> . When omitted, an appropriate identity, date, time, or timespan transform is inferred from the data.
oob	Out-of-bounds handling function or shortcut passed through to the internal color mapper. Use a function like <code>scales::oob_squish()</code> or a shortcut such as "censor", "squish", "keep", or "discard".
direction	CSS gradient direction. Defaults to "to right".
width	Width of the legend bar.
height	Height of the legend bar.
mid_color	Midpoint color when palette supplies only two endpoint colors.

### Value

A `gtyscale_spec`.

---

`gtyscale_spec_quantiles`

*Create a quantile gtsscales spec*

---

### Description

Create a quantile `gtsscales spec`

**Usage**

```
gtyscale_spec_quantiles(
  column,
  palette,
  quantiles = 4,
  oob = NULL,
  right = FALSE,
  labels = NULL,
  title = NULL,
  width = "180px",
  height = "14px"
)
```

**Arguments**

column	A numeric, Date, POSIXt, or difftime column to target.
palette	A vector of colors or palette endpoints used for the quantile groups. A single named palette or palette function can also be supplied.
quantiles	The number of quantile groups.
oob	Out-of-bounds handling function or shortcut. Use a function like <code>scales::oob_squish()</code> or a shortcut such as "censor" or "squish".
right	Whether intervals should be closed on the right. The default of FALSE yields intervals like [a, b).
labels	An optional labeling function or character vector for the legend. When omitted, labels are inferred from the quantile break values.
title	Optional legend title.
width	Width of the legend.
height	Height of the swatches.

**Value**

A `gtyscale_spec`.

---

`gtyscale_spec_set_application`

*Set how a gtscales spec is applied*

---

**Description**

Set how a gtscales spec is applied

**Usage**

```
gtyscale_spec_set_application(
  spec,
  apply_to = c("fill", "text"),
  na_color = NULL,
  alpha = NULL,
  reverse = FALSE,
  autocolour_text = TRUE,
  contrast_algo = c("apca", "wcag"),
  autocolour_light = "#FFFFFF",
  autocolour_dark = "#000000"
)
```

**Arguments**

spec	A <code>gtyscale_spec</code> .
apply_to	Whether colors should be applied to cell fill or text.
na_color	Color used for missing values.
alpha	Alpha applied by <code>gt::data_color()</code> .
reverse	Whether to reverse the color mapping.
autocolour_text	Whether to automatically adjust text color.
contrast_algo	Contrast algorithm passed to <code>gt::data_color()</code> .
autocolour_light	Light text color used by <code>gt::data_color()</code> .
autocolour_dark	Dark text color used by <code>gt::data_color()</code> .

**Value**

A modified `gtyscale_spec`.

---

`gtyscale_spec_set_legend`

*Set how a gtscales legend should be rendered*

---

**Description**

Set how a gtscales legend should be rendered

**Usage**

```

gtscale_spec_set_legend(
  spec,
  output = "contextual",
  placement = "source_note",
  layout = c("stack", "inline"),
  align = c("left", "center", "right"),
  show_border = TRUE,
  border_color = "#D0D7DE",
  border_radius = "8px",
  show_na = FALSE,
  na_label = "Missing",
  na_color = NULL
)

```

**Arguments**

spec	A <code>gtscale_spec</code> .
output	Output target for the legend. Use "contextual" for gt-managed HTML/LaTeX source notes, or choose a specific output like "html", "latex", or "typst".
placement	Legend placement target. "source_note", "title", and "subtitle" are currently implemented.
layout	Whether multiple legends in the same heading area should stack vertically or sit inline.
align	Horizontal alignment for the legend container.
show_border	Whether the legend bar, bin frame, and swatches should draw borders.
border_color	Border color used for legend frames and swatches.
border_radius	Border radius used for HTML and Typst legend frames.
show_na	Whether to include an explicit missing-value legend entry.
na_label	Label to use for missing values in the legend.
na_color	Optional legend swatch color for missing values. When omitted and <code>show_na = TRUE</code> , a neutral gray swatch is used.

**Value**

A modified `gtscale_spec`.

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